

Laura Gonzalez

Contact: [Email](#) | [LinkedIn](#) | [Portfolio](#)

Highly adaptable developer with 6 years of professional experience. Main focus on C#, including game development in Unity and full-stack applications in .NET. Experience as lead developer and Scrum Master in teams of up to 10 developers. Certified in Azure cloud solutions with expertise in designing and delivering scalable applications.

Skills

Programming languages: C#, Python, SQL, PL/SQL

Frameworks & tools: Git, REST APIs, Unity, ASP.NET, WPF, NUnit

Cloud & DevOps: Microsoft Azure, AWS, Oracle Cloud, GitHub CI/CD

Professional experience

[Senior software developer consultant – Bouvet/Equinor](#) *Mar 2022 – Present (3 years)*

Full-stack development of a high-availability internal application managing gas flow across the European and North American markets.

- Led development team in transition to electronic messaging for North America, cutting manual workload by 50% and improving system efficiency.
- Expanded application to support Gulf of Mexico oil market, increasing system coverage.
- Migrated legacy code and maintained cloud infrastructure using Azure and Oracle Cloud.
- Provided 24/7 support to global users, ensuring issues were addressed within a 1-hour response time.

[Game developer – Pineleaf Studio](#) *Oct 2018 – Jan 2022 (3+ years)*

Client and server development in Unity on a multiplayer strategy title for PC.

- Led UI development, enhancing usability and leading communication with the art team.
- Designed and maintained deployment pipelines, reducing deployment time by 70%.
- Implemented localization and hosting systems, increasing scalability and player accessibility.
- Optimized real-time communication and integrated multiplayer mechanics with Steam.
- Mentored junior developers.

Certifications

- Microsoft Certified: Azure Developer Associate (AZ-204)
- Certified Scrum Master

Education

[Rey Juan Carlos University](#)

- **Bachelor's degree**, Telecommunications Engineering
Key coursework: Signal processing, internet protocols, network architecture, programming.
- **Bachelor's degree**, Aerospace Engineering
Key coursework: Physics, mathematics, control systems, navigation.
- **End of Degree Extraordinary Award**
Recognition as top graduate in my class.